

AGB-AR2E-USA

GAME BOY ADVANCE
READY 2 RUMBLE BOXING

INSTRUCTION BOOKLET

READY 2 RUMBLE BOXING

ROUND
2

MIDWAY

WARNING: PLEASE CAREFULLY READ THE PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME PAK OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION - READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES

⚠ WARNING - Seizures

Some people (about 1 in 4000) may have seizures or black outs triggered by light flashes, such as while watching TV or playing video games, even if they have never had a seizure before.

Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.

Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions

Altered vision

Eye or muscle twitching

Involuntary movements

Loss of awareness

Disorientation

To reduce the likelihood of a seizure when playing video games:

1. Sit or stand as far from the screen as possible.
2. Play video games on the smallest available television screen.
3. Do not play if you are tired or need sleep.
4. Play in a well-lit room.
5. Take a 10 to 15 minute break every hour.

WARNING - Repetitive Motion Injuries

Playing video games can make your muscles, joints or skin hurt after a few hours. Follow these instructions to avoid problems such as Tendonitis, Carpal Tunnel Syndrome or skin irritation:

- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms during or after play, stop playing and see a doctor.

WARNING - Battery Leakage

Leakage of battery acid can cause personal injury as well as damage to your Game Boy. If battery leakage occurs, thoroughly wash the affected skin and clothes. Keep battery acid away from your eyes and mouth. Leaking batteries may make popping sounds.

To avoid battery leakage:

- Do not mix used and new batteries (replace all batteries at the same time).
- Do not mix alkaline and carbon zinc batteries.
- Do not mix different brands of batteries.
- Do not use nickel cadmium batteries.
- Do not leave used batteries in the Game Boy. When the batteries are losing their charge, the power light may become dim, the game sounds may become weak, or the display screen may be blank. When this happens, promptly replace all used batteries with new batteries.
- Do not leave batteries in the Game Boy or accessory for long periods of non-use.
- Do not leave the power switch on after the batteries have lost their charge. When you finish using the Game Boy, always slide the power switch OFF.
- Do not recharge the batteries.
- Do not put the batteries in backwards. Make sure that the positive (+) and negative (-) ends are facing in the correct directions. Insert the negative end first. When removing batteries, remove the positive end first.
- Do not dispose of batteries in a fire.



THIS PRODUCT HAS BEEN RATED BY THE ENTERTAINMENT SOFTWARE RATING BOARD. FOR INFORMATION ABOUT THE ESRB RATING, OR TO COMMENT ABOUT THE APPROPRIATENESS OF THE RATING, PLEASE CONTACT THE ESRB AT 1-800-771-3772, OR VISIT WWW.ESRB.ORG.



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LICENSED BY



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THIS GAME PAK WILL WORK ONLY WITH THE
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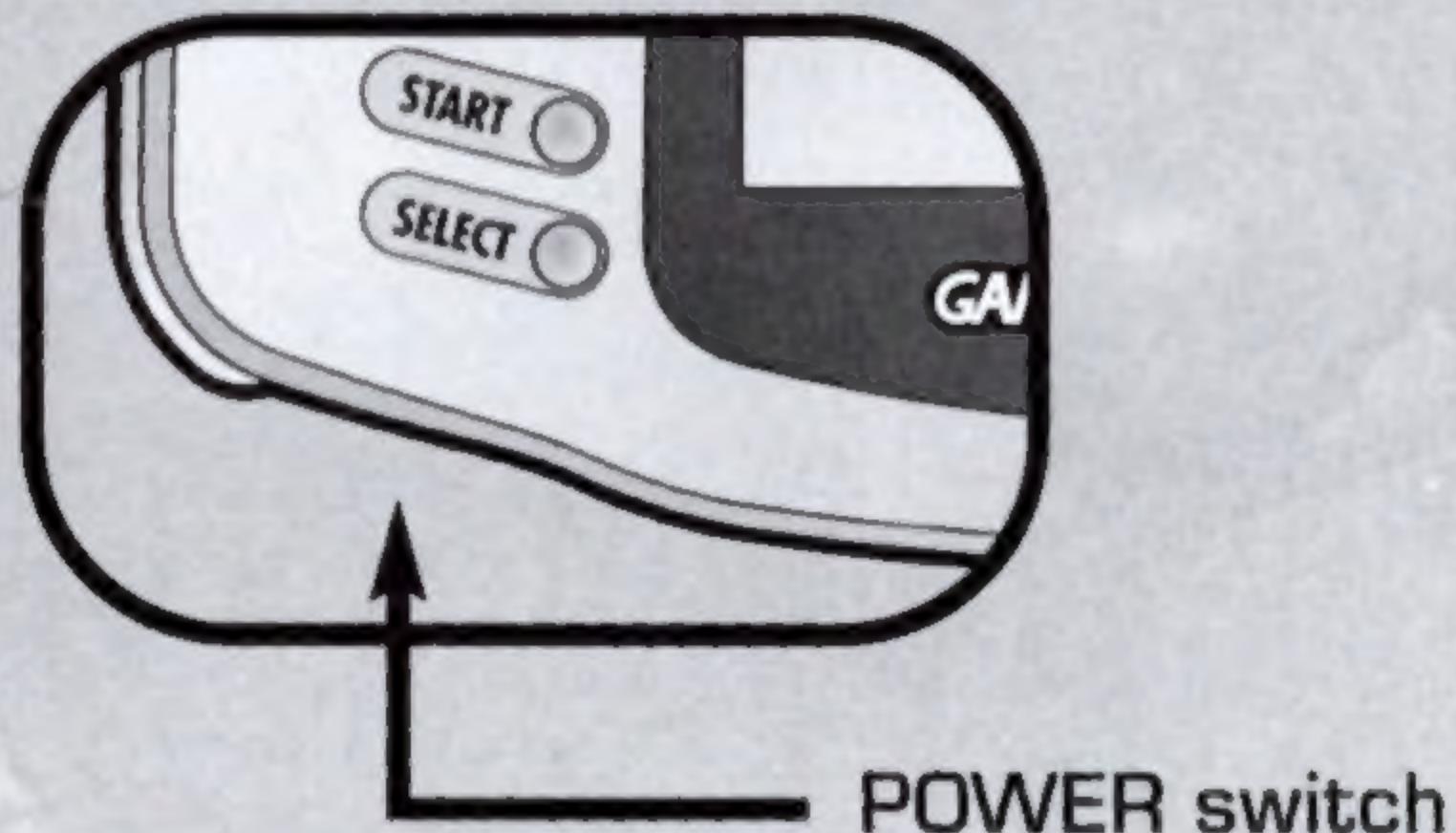
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GETTING STARTED

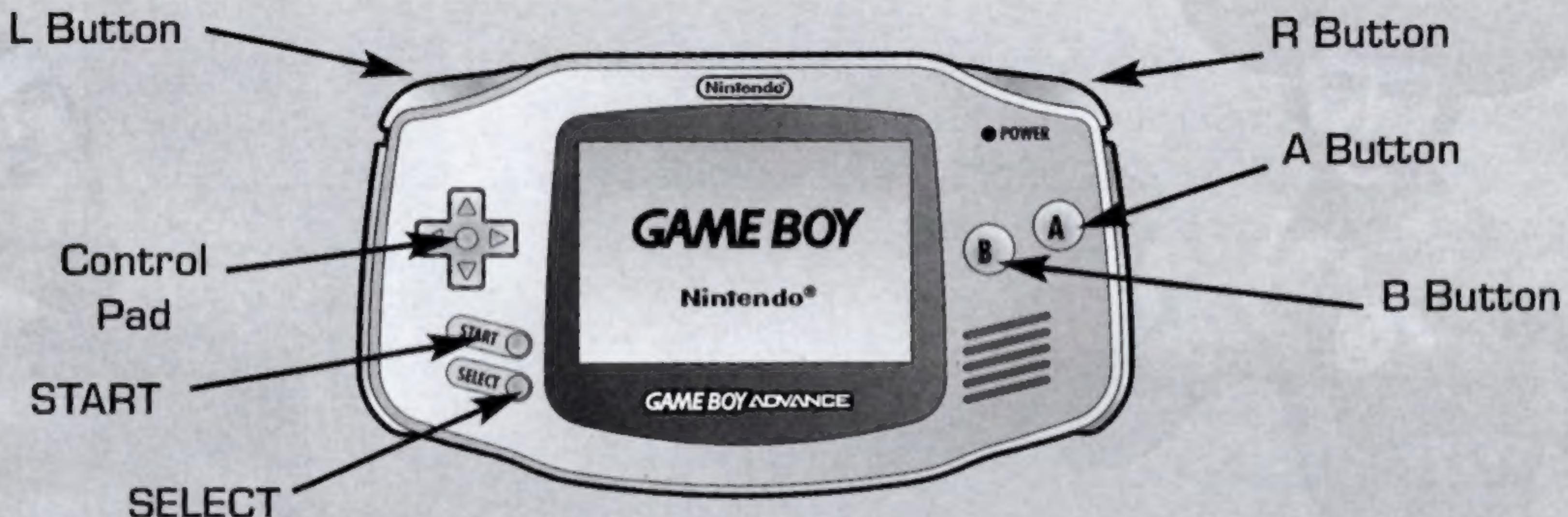
Please follow the instructions below before attempting to play this game.



POWER switch

- Make sure the POWER switch is in the OFF position.
- Insert the Nintendo GAME BOY® ADVANCE Game Pak into the slot on the back of the Game Boy Advance body, label facing AWAY from play side.
- Slide the POWER switch to the ON position to turn ON the power.
- Follow gameplay instructions throughout this manual.

GAME CONTROLS



ATTACKS

<u>Punch</u>	<u>Button</u>
Left Jab	B Button
Left Uppercut	Up + B Button
Left Low	Down + B Button
Left Straight Punch	Forward + B Button
Right Jab	A Button
Right Uppercut	Up + A Button
Right Low	Down + A Button
Right Straight Punch	Forward + A Button

MOVEMENT

<u>Movement</u>	<u>Keys</u>
Shuffle	Control Pad movement
Block Low	L Button
Block High	R Button
Taunt	SELECT
Evade	Back + R Button
Duck	Back + L Button
Pause	START

MAIN MENU

Your journey into the ring begins here. Press START at the game's Title Screen to access the Main Menu. This is where you will be able to play different game modes as well as change the game's options.

ARCADE

Pick a boxer and head straight into the ring.

CHAMPIONSHIP

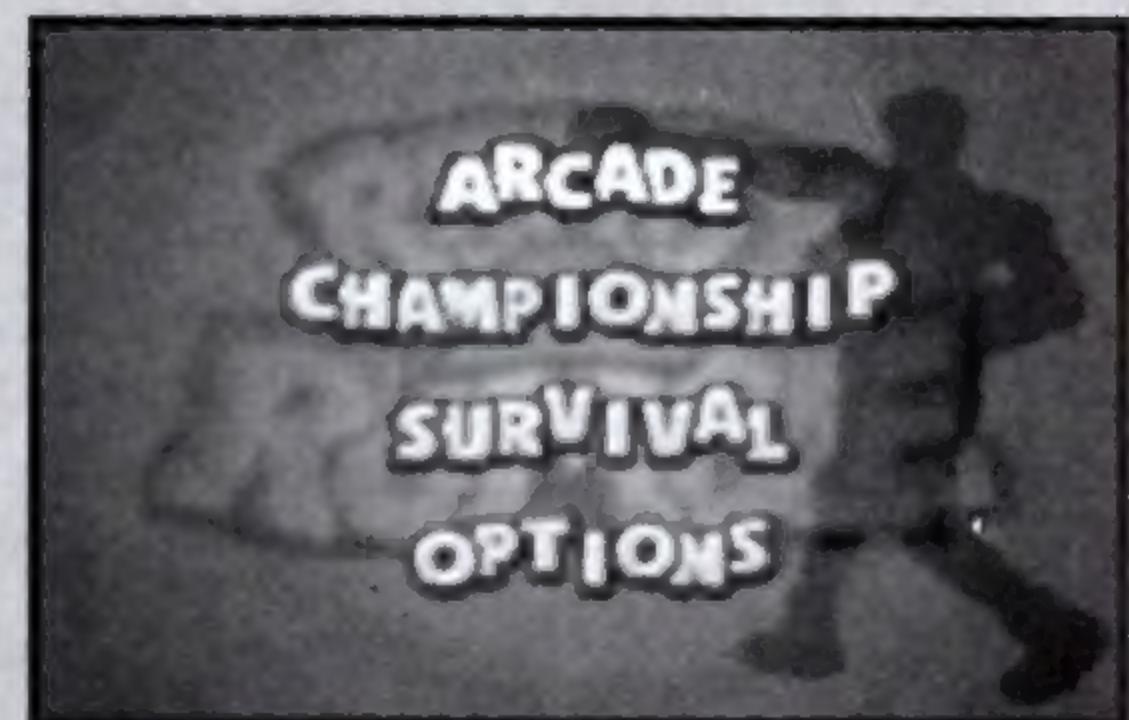
Select a boxer and help them win the championship belt. Check out pages 11-13 for more information.

SURVIVAL

How many rivals can you beat without losing? Find out more on page 14.

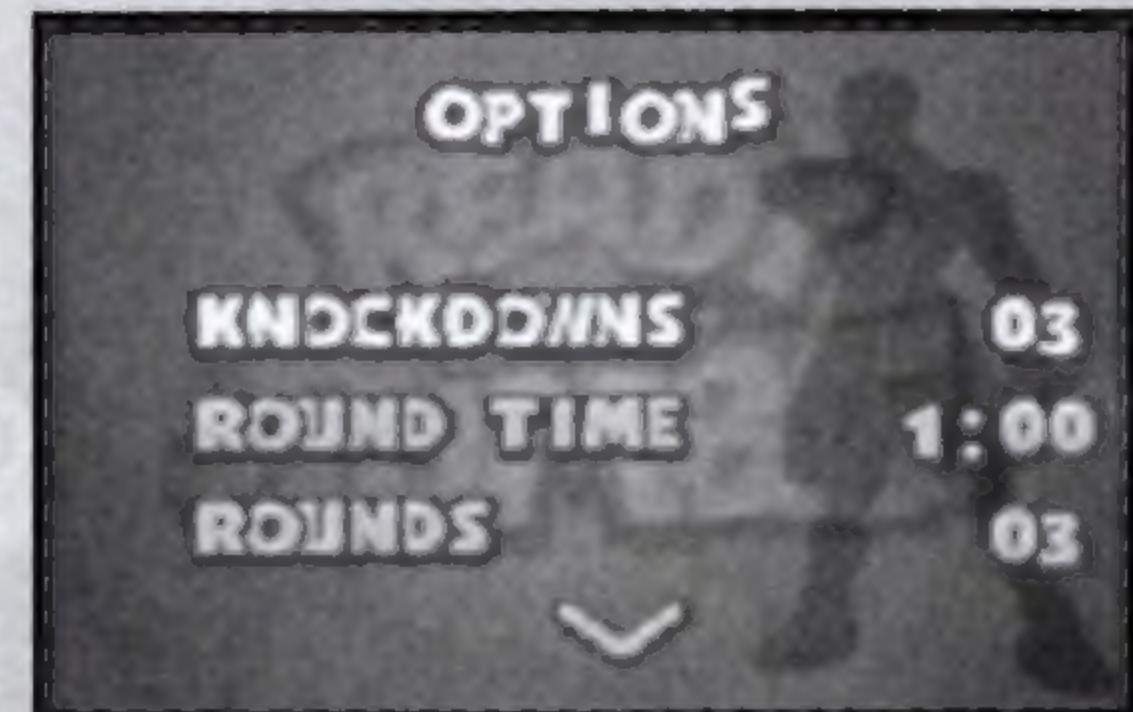
OPTIONS

Adjust a variety of settings in the game to suit your needs. See the following page for more.



OPTIONS MENU

At the Main Menu, use the Control Pad to highlight OPTIONS, then press the A Button. To adjust an option, highlight the option to be changed and then press Left and Right on the Control Pad to cycle through the different settings for that option. To view the second set of options, highlight the arrow at the bottom of the screen and press the A Button. Follow the same instructions to return to the first options screen. When you are finished making your adjustments, press START to return to the Main Menu.



KNOCKDOWNS

This option deals with the number of knockdowns it will take to either win or lose the bout. You can set the number of knockdowns from 1 to 9.

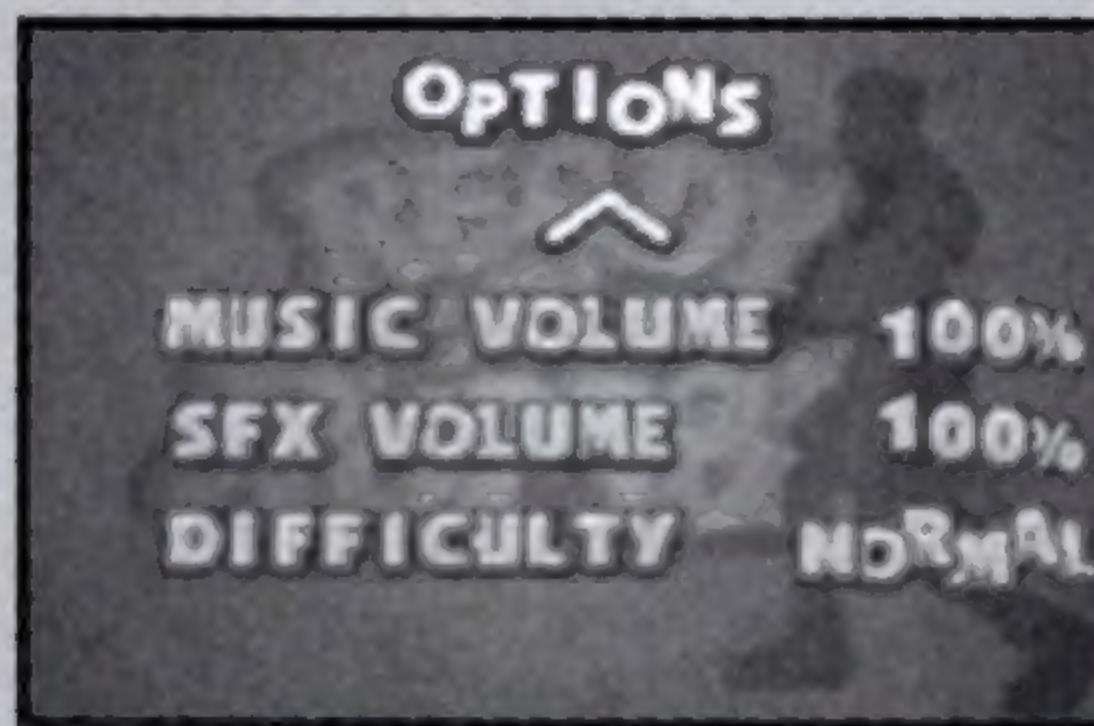
ROUND TIME

You can set each round's time here. Choose from quick 15 second rounds all the way up to the regulation 3 minute rounds.

ROUNDS

Here's where you can set the number of rounds in a match. Choose from 1 round up to 9 grueling rounds.

OPTIONS MENU



MUSIC VOLUME

This adjusts the volume of the background music. You can select from OFF (no music) to 100% (full volume).

SFX VOLUME

Just like the music option, except this option controls the game's Sound Effects. You can turn the sound effects OFF or hear every punch at 100%.

DIFFICULTY

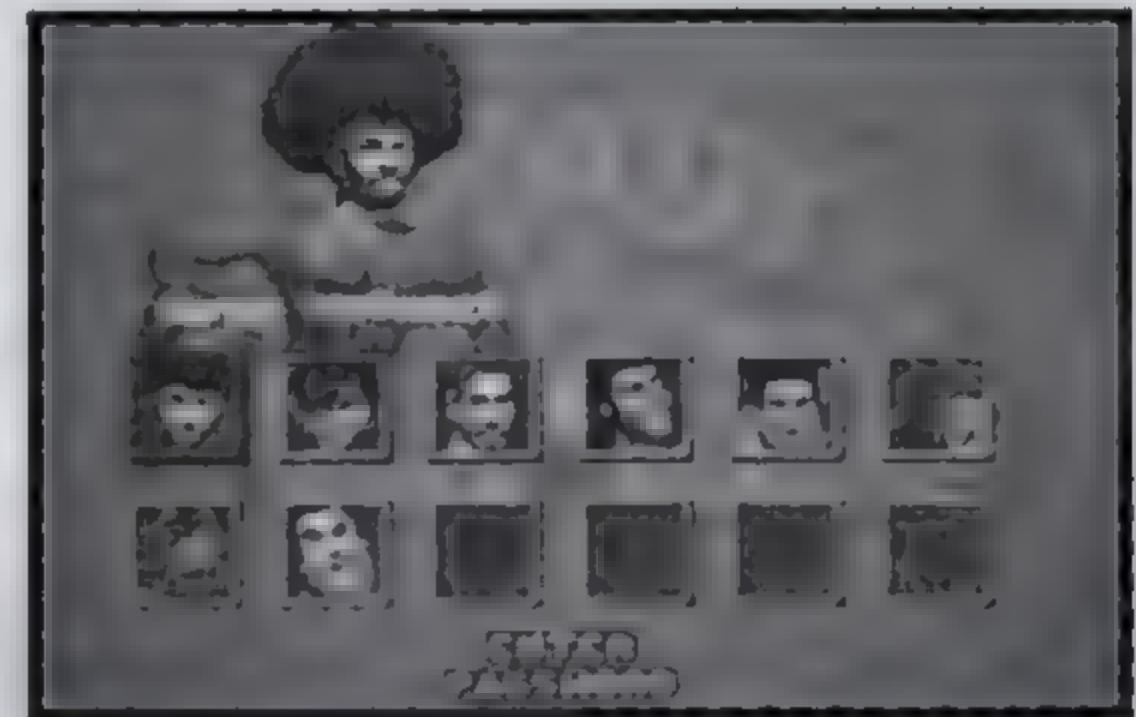
This option controls how tough your opponents will be. There are three levels of difficulty EASY (beginner), NORMAL (intermediate) and RUMBLE (hard).



PLAYING THE GAME

CHOOSE YOUR BOXER

After selecting a game mode, you will be able to choose a boxer. Use the Control Pad to highlight the boxer you want to use and press the A Button to select them.



Enter Password: If you've saved a password from a previous progression through Championship Mode, you can enter it to continue where you left off. You can also build up your character in Championship Mode, then enter the password when playing in Arcade or Survival Mode. This really helps when playing Survival Mode, because you'll need all the strength and stamina you can muster to win.

PRE-FIGHT HIGHLIGHTS

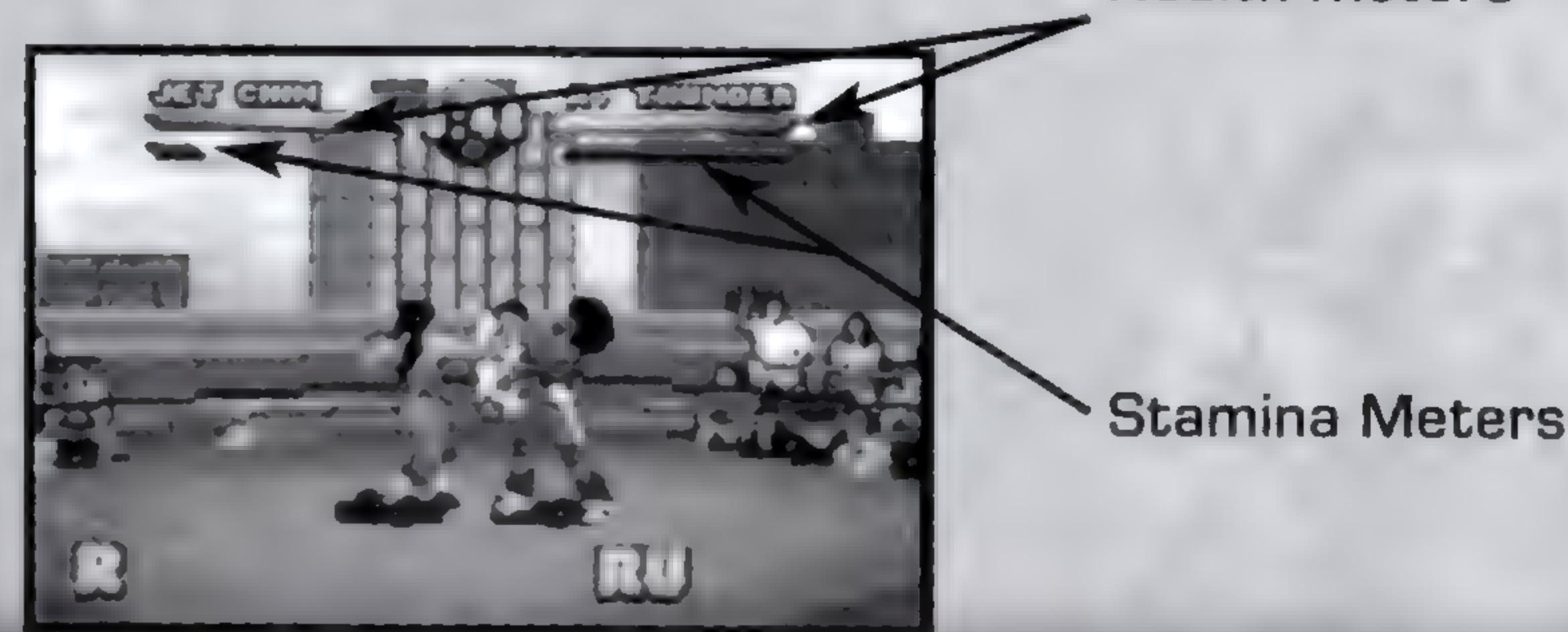
At the start of each fight, each boxer will be introduced by the one and only Michael Buffer, the Voice of Champions™. After the introductions, get ready to come out swinging!

PLAYING THE GAME

HEALTH AND STAMINA METERS

Each boxer has their own Health and Stamina meters. Located in the top corners of the screen, these meters will rise and fall throughout the fight. When the Health Meter disappears, your boxer will be dazed on the canvas. When you do get knocked down, repeatedly press the punch and block buttons to restore your health and get back on your feet. You will not be able to fully recover your health, but your Health Meter will be full enough to at least get back in the fight.

The Stamina Meter is essential for throwing power-punches or for pulling off combos. If you attempt to perform a combo with no power, you will not be able to do so. The Stamina Meter drains with every punch or combo you throw, but it will quickly recover when you are not throwing punches.



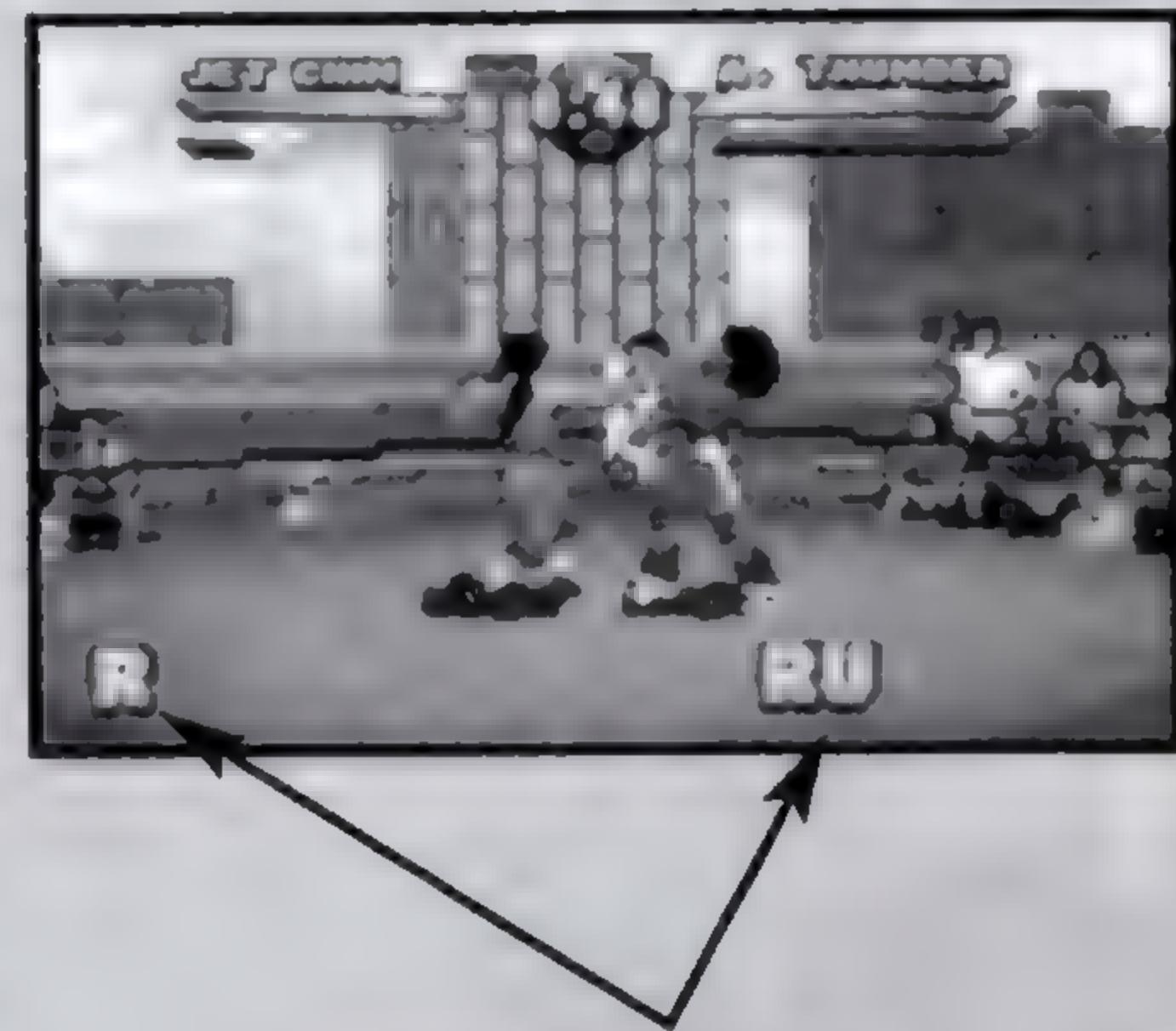
RUMBLE

RUMBLE MODE

Every time you cause enough damage with a punch, you will earn a letter in the word RUMBLE. You can also Taunt (see Page 4) your opponent and earn a letter that way. Be warned, while taunting opponents you are defenseless! When you earn all the letters, you can go into Rumble Mode by pressing both the L and R Buttons at the same time. Your gloves will glow and now you're ready to unleash a Rumble Flurry!

RUMBLE FLURRY

While you are in Rumble Mode, press the A and B Buttons to perform your Rumble Flurry. The Rumble Flurry is a combination of powerful punches that will do some serious damage. There are three levels of the Rumble Flurry as well. Every time you spell RUMBLE (without activating Rumble Mode), your flurry will be stronger. If you can do it, spell RUMBLE three times to perform a flurry so strong that it will send them flying out of the ring.



Rumble Letters



CHAMPIONSHIP MODE

The object of Championship Mode is to take a boxer and move them up the ranks to be a champion, while earning money to buy supplements. At the Main Menu, highlight CHAMPIONSHIP MODE and press the A Button. Next you can select your boxer or enter a password. We'll get to passwords in a few moments.

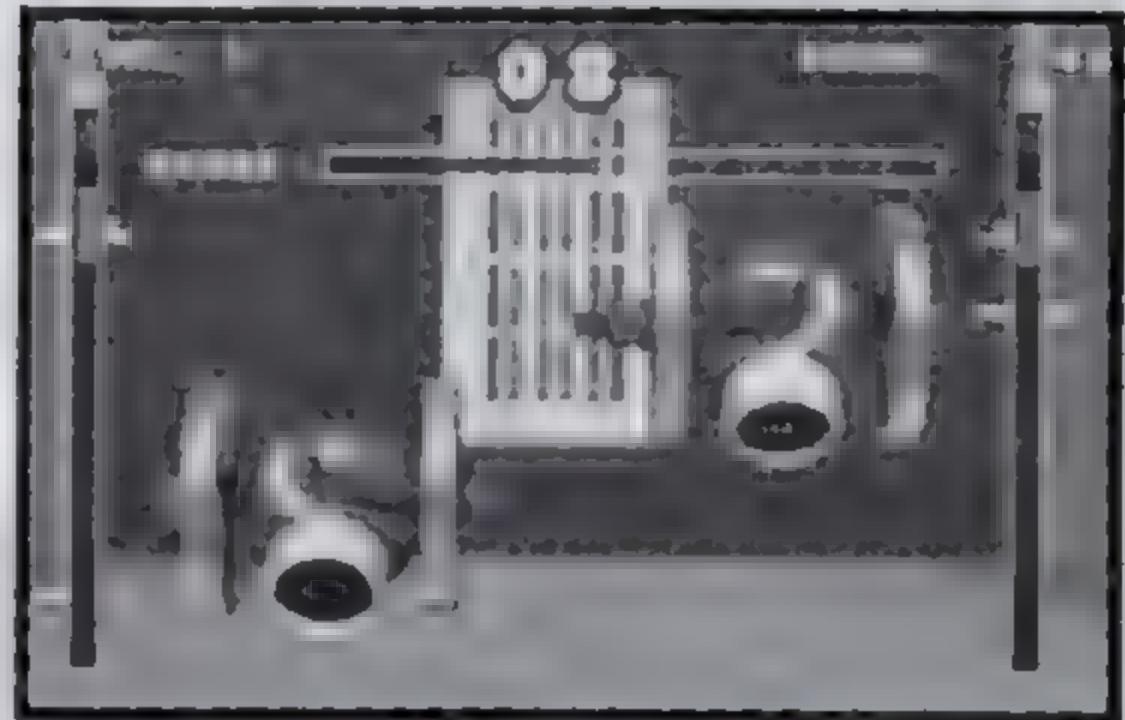
The Championship Menu gives you vital information such as your boxer's current attributes and ranking as well as how much money your boxer has. While in this menu you can enter fights, train your boxer and get passwords to save your progress. To get a password, highlight PASSWORD and press the A Button. Next, write down the password (don't lose it!) and press START to return to the Championship Menu. Now let's get into how to make your boxer a champ!

TRAINING YOUR BOXER

Even the best need training once in a while. Since your boxer isn't that great yet, you'll need to train them. Training helps increase your boxers attributes: Strength (STR), Stamina (STM) and Speed (SPD). These attributes are crucial to becoming a champion and should be conditioned often.

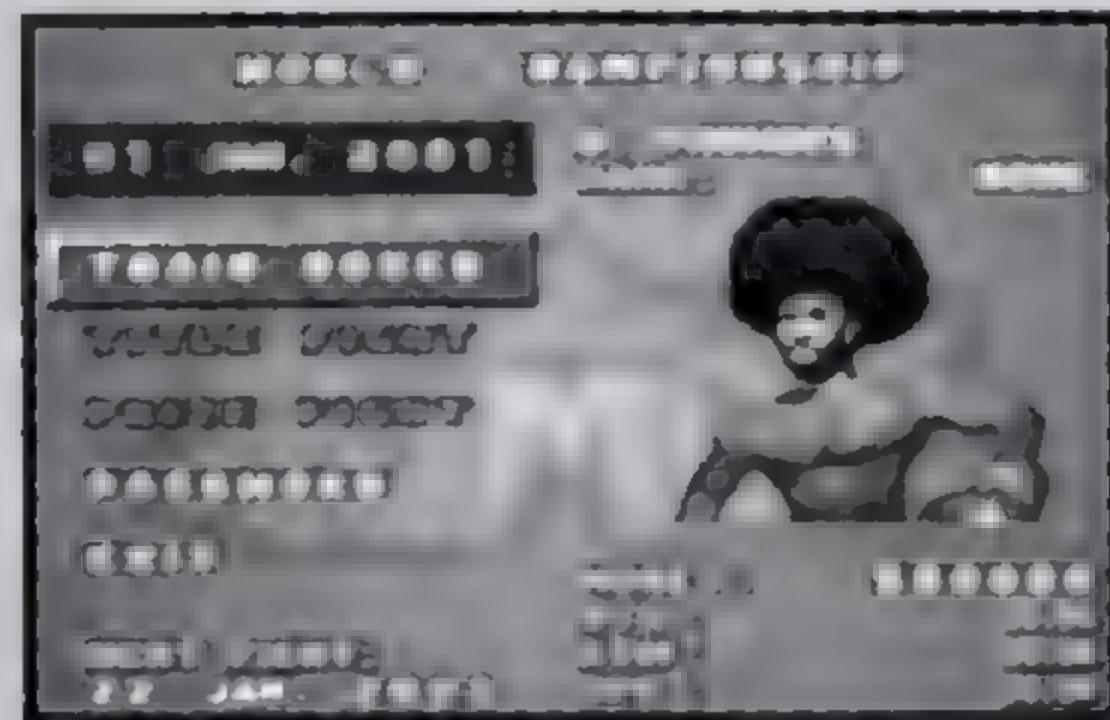
CHALLENGE MODE

Highlight TRAIN BOXER and press the A Button. You will see a small screen appear showing you the different training games you can play. Press Left and Right on the Control Pad to view each game. Your player's attributes at the bottom of the menu will show you how much your attributes will rise with each specific game.



When building attributes, remember to build them equally without working on one specific attribute. After all, what good is a strong boxer without any stamina to last in the fight? Vitamin Program and Rumble Mass are not games and will cost you a small amount of money in order to use them. To play the other games, select the one you want to play and press the A Button. Next, press Right on the Control Pad to set your training schedule. You can only train up to your next fight date, so make sure to build the attributes you need! When your training schedule has been determined, press the A Button to continue. Next, select the level of training you're going to train on (1 is Easy, 2 is Medium and 3 is Hard) and press the A Button again to begin playing. Each game will give you instructions on how to play the game, so pay attention!

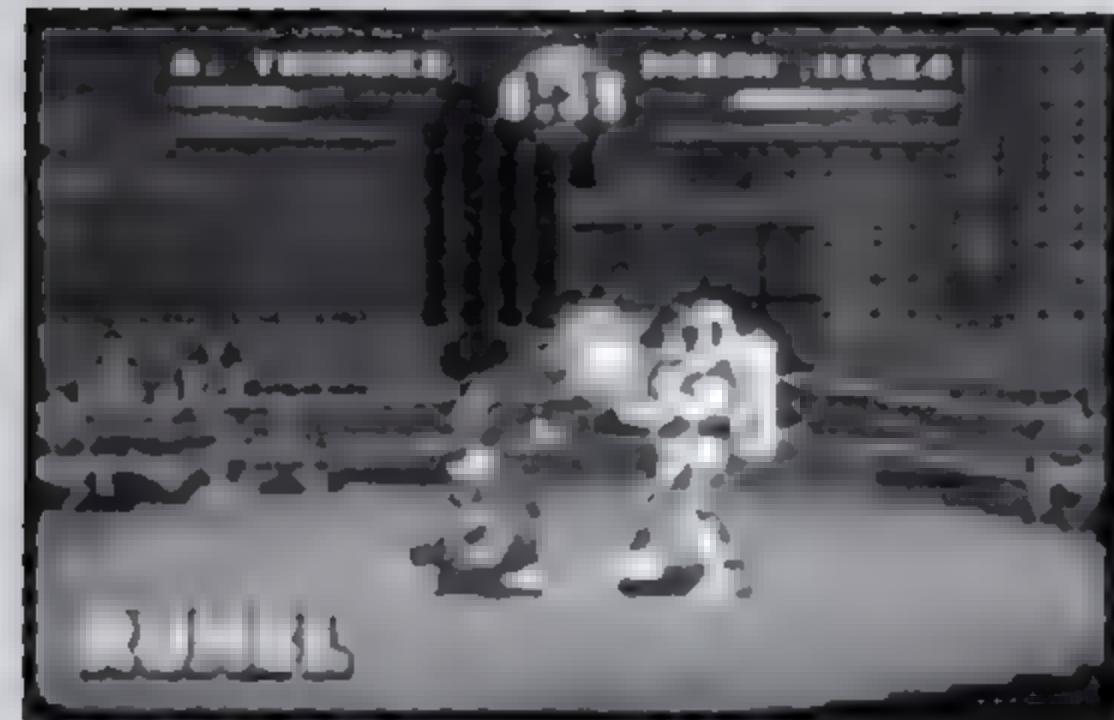
CHAMPIONSHIP MODE



FIGHT CLASSIFICATION

There are two types of fights you must enter. The first type is a **TITLE FIGHT**. A Title Fight is where your boxer challenges another for their title, allowing you to move up the ranks to World Champion. The second type is a **PRIZE FIGHT**. This is where your boxer can win money. This is accomplished by wagering money before the fight. After you select Prize Fight and press the A Button, you can bet money (from \$0 to \$20,000) by pressing Up (to increase) or Down (to decrease) to determine how much money you're fighting for. When you win a fight (Title or Prize), you will win \$2,000 regardless. For example, if you wager \$15,000 on a Prize Fight and win, you will win \$17,000 total. When you're all set, press the A Button to start the fight!

SURVIVAL MODE

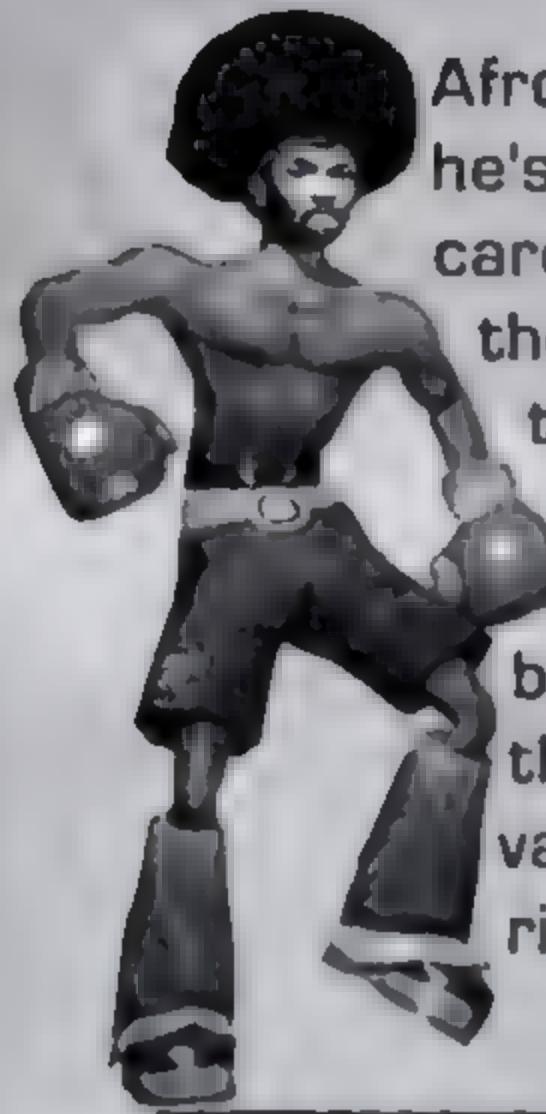


In Survival Mode, you must work your way to the top, round after round, using the same Health Meter. This mode is very difficult, because you'll have to take as little damage as possible during each fight.

For example: If your health diminishes by 50% in the first match and you win, you'll face the next boxer using that same Health Meter.

To make this easier, build up your boxer in Championship Mode to train and build up stamina, making him/her stronger.

TITLE BOXERS



Afro Thunder might have gone Hollywood for a while, but he's back. Spurning boxing for three years to pursue a career in action films, he returns with a purpose: to prove those who say he's lost his skill wrong. The movie industry may have temporarily sapped him of his boxing fundamentals, but Afro's stage presence and incomparable showmanship are fine-tuned. The press and fellow boxers may have said he'll never be champ again, but their harsh words have only inspired a newfound motivation in Afro, who promises to make a headline-making ring return.

AFRO THUNDER

Hometown: New York City, New York

Height: 5'7" Weight: 121 lbs.

Reach: 70" Age: 24

Combo 1 - Down + A, B, Up + B

Combo 2 - Toward + B, B, A, Down + A, A

Combo 3 - Down + B, A, Toward + B, A, A

ANGEL "RAGING" RIVERA

Hometown: Monterrey, Mexico

Height: 5'9" Weight: 153 lbs.

Reach: 71" Age: 26

Combo 1 - Down + A, A, A

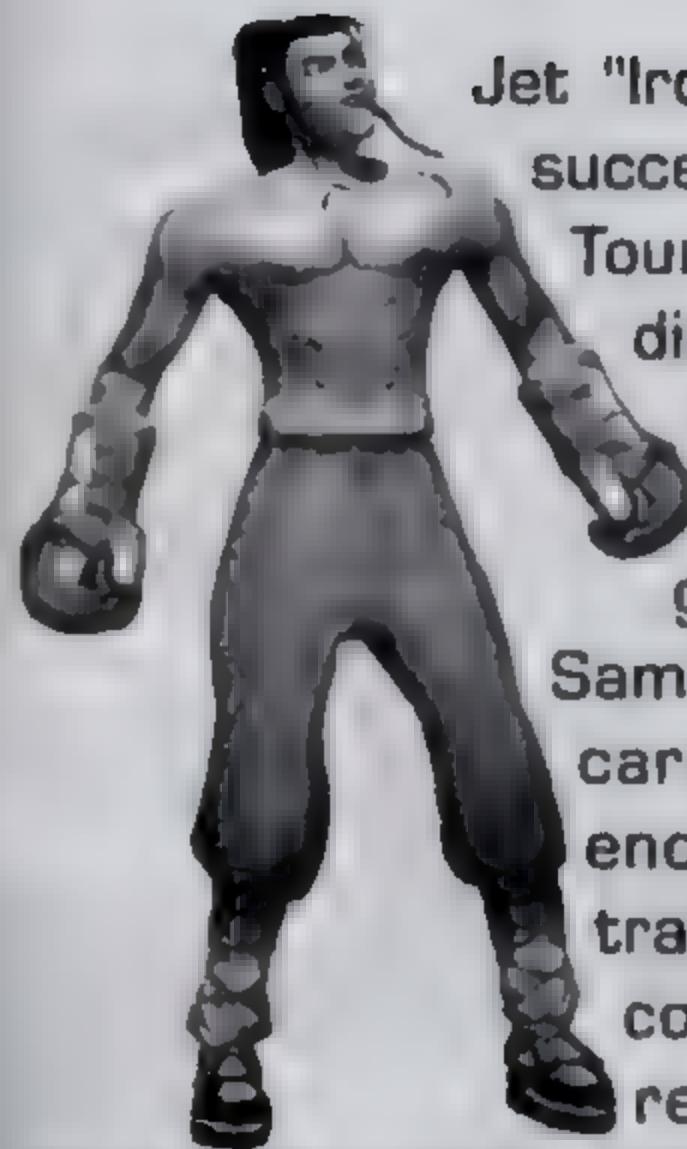
Combo 2 - Down + B, B, A

Combo 3 - Down + A, Up + A

Although Angel "Raging" Rivera's name is usually preceded by the word "showboat," he's far from being all style and no substance. He finally nabbed a championship when he defeated Rocket Samchay in a grueling, controversial twelve-round battle. Rivera began his career as a pugilistic purist, eschewing flashiness for sound, conventional technique but altered his approach after a loss to an unorthodox foe. The transformation complete, Rivera proves that style points do count.



THE BOXERS



Jet "Iron" Chin parlayed his homeland popularity and successful run at the championships of the Rumble Tournament into a prosperous boxing school. Using distinguished Chinese boxing technique complemented by his own, proven style, Chin has trained some of the greatest boxers in the globe, including Afro Thunder and Rocket Samchay. Not content to retire from his own career, of course, Chin believes that his experience as a boxer combined with his savvy as a trainer have resulted in him becoming a more complete fighter. The "Beast from the East" is ready to rumble!

JOEY T.

Hometown: Milan, Italy
Height: 6'4" Weight: 287 lbs.
Reach: 79" Age: 38

Combo 1 - Down + B, B, A
Combo 2 - Toward + A, B, A, Up + B
Combo 3 - Down + A, Toward + A

Joey T. honed his boxing skills as a ruthless hitman, so it shouldn't come as a surprise that he was completely embarrassed when he lost to a girl, Lulu Valentine. After that humiliating defeat, Joey T. vowed to never get knocked down again and has improved on his formerly rudimentary boxing skills. With Mama Tua as a sparring partner, Joey T. has added a new arsenal of punches to complement his bone-crushing blows. The next goal for Joey T: containing that legendary temper.

JET "IRON" CHIN

Hometown: Taipei, Taiwan
Height: 5'8" Weight: 148 lbs.
Reach: 78" Age: 23

Combo 1 - Up + A, Up + B
Combo 2 - Down + B, A, Towards + B, A
Combo 3 - B, Back + A, B, A



THE BOXERS



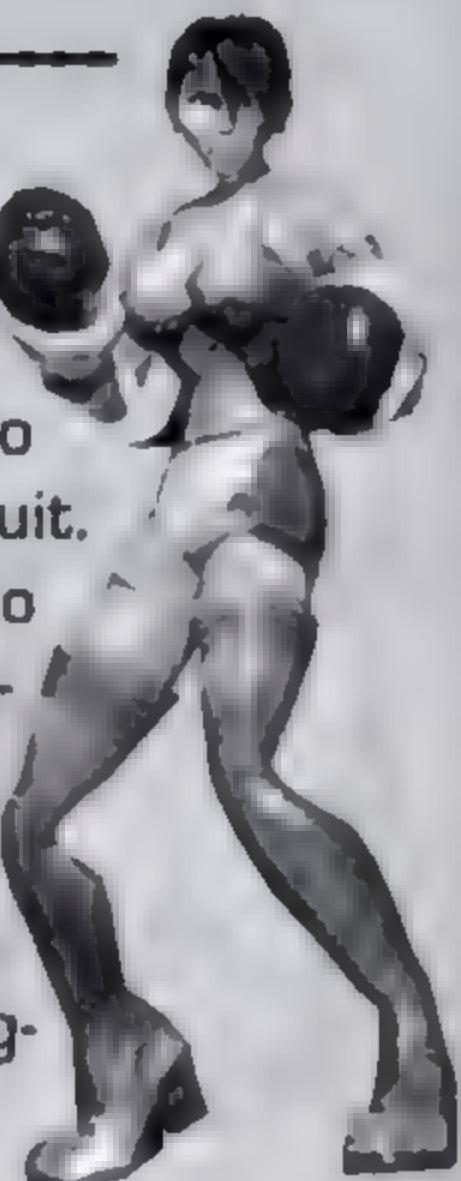
Johnny "Bad" Blood, brother of former Rumble participant Jimmy Blood, is a walking contradiction. Despite the fact that he's lived the serene lifestyle of a sheepherder most of his years, Blood has also tempted death in his native New Zealand by engaging in the fierce battles of small pubs and back alleys. And although his Maori fighting ways are savage, Blood exercises a certain control, partly fueled by his disciplined desire to measure up to the past successes of his brother.

LULU VALENTINE

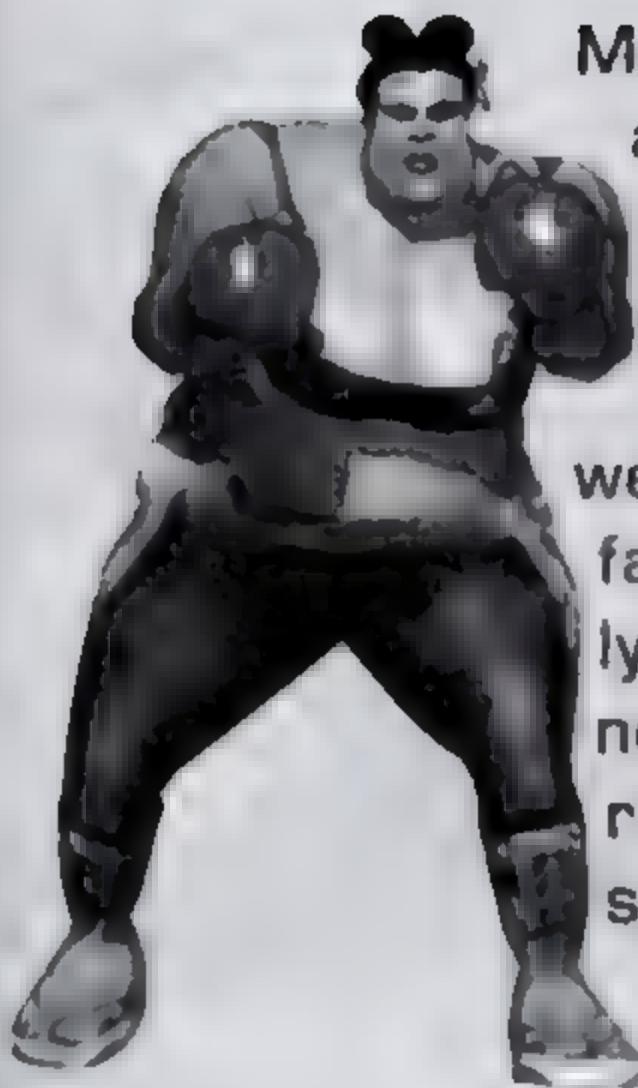
Hometown: Seattle, Washington
Height: 5'2" Weight: 108 lbs.
Reach: 64" Age: 27

Combo 1 - Down + B, A, B, Up + A
Combo 2 - Down + A, A, B
Combo 3 - Up + A, Toward + A, B

Lulu Valentine is no one-dimensional woman, and those two dimensions--boxing and fashion design--hardly seem compatible. But we're talking about Lulu Valentine, who possesses the fastest punch on the circuit. Critics wonder whether she's coming back to the ring for a legitimate shot at the championship or merely to promote her successful line of trendy sportswear. Either way, Lulu's sure to bring excitement to the canvas, whether it's with her boxing prowess or signature fashion statements.



TITLE BOXELIS



Mama Tua entered the Ready 2 Rumble ring quite by accident, but it will be her opponent's mistake if they take the 400-pounder lightly. Mama took up boxing as a means of working out and staying fit, but soon realized she had an affinity for handling heavyweights due to her long days raising son Salua, the famed boxer who recently turned wrestler. The family skills are evident in Mama, who obviously doesn't need to live vicariously through her children. Short on ring experience but long in the tooth (and on the scale), Mama is an intriguing competitor.

ROBOX RESE-4

Hometown: Chicago, Illinois
Height: 5'9" Weight: 150 lbs.
Reach: 80" Age: 1

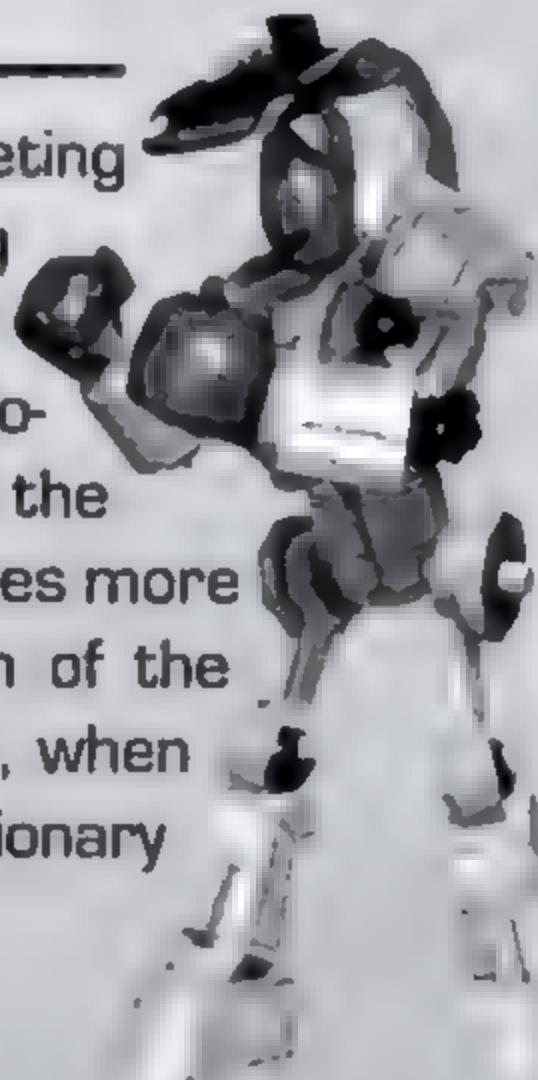
Combo 1 - Up + B, A, B
Combo 2 - Down + A, B, Down + B, A
Combo 3 - Down + B, A, B, A, Up + A

ROBOX RESE-4 may be being used as a marketing ploy, but don't tell it to its face. If anything non-human can have a face, that is. Designed to advertise for ROBOX, an aerobic boxing cardio-fitness machine that is looked on as perhaps the next great health invention, ROBOX RESE-4 does more than just exercise. It is an enhanced version of the machine that is able to take punishment and, when prompted, hand some back. The days of the stationary bike certainly are gone!

MAMA TUA

Hometown: Kalopei, Oahu
Height: 6'0" Weight: 400 lbs.
Reach: 77" Age: 55

Combo 1 - Up + A, Toward + A
Combo 2 - B, A, B, A
Combo 3 - Up + B, Up + A



TITLE BOXERS

In addition to the regular characters, this time you'll be joined by some special hidden boxers. Although not selectable at first, these boxers can be unlocked by winning games in Arcade, Championship and Survival Mode. Make sure to check out gaming magazines or the internet for more secrets that can be found in Ready 2 Rumble Boxing™: Round 2! Do you have what it takes to unlock the two very special boxers below?

MICHAEL JACKSON



SHAQUILLE O'NEAL



PASSWORDS

Use these next two pages to write down your Championship Mode passwords.
Remember that passwords are ways to save your game, so write them down often!

BOXER

PASSWORD



PASSWORDS

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IT'S RUMBLE TIME.



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